

Navigation & Simulation Guide

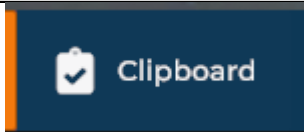
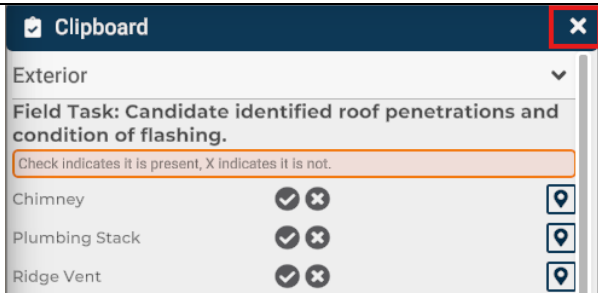
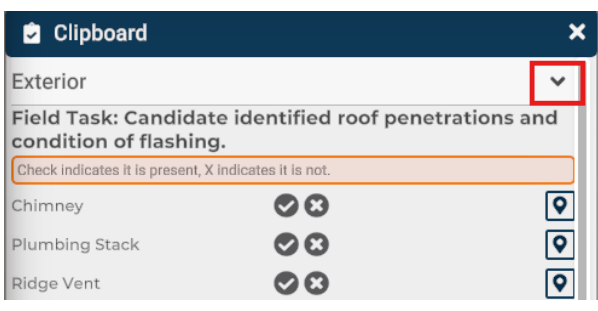
This guide is designed to help you become familiar with the Home Energy Professional Energy Auditor (EA) simulation testing environment before your exam. Please review this document carefully before exam day so you understand how to navigate the simulation, access tools, and move between tasks.

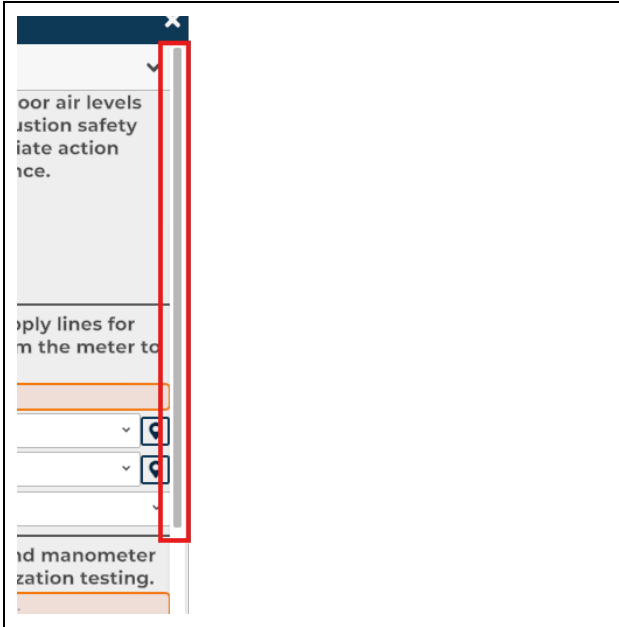
Before You Begin:

Please review the *Simulation Diagnostic Tools Basic Manufacturer Instructions* to understand proper tool operation and safety requirements prior to starting the assessment.

Candidates are strongly encouraged to complete the Practice Simulation Exam prior to their scheduled exam. You should use the Navigation & Simulation Guide while completing the practice exam to become comfortable with the simulation tools and layout. It is also recommended that you print a copy of this guide and keep it available as a reference during your official Simulation Exam. If printed, it must be bound in a ringed or coil binder in accordance with AEE exam rules.

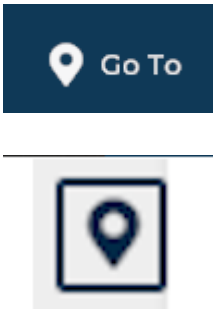
The table below includes images and videos with notes that explain key navigation tools and functions within the simulation. For easy reference, it is divided into four main categories: **Clipboard, Teleports, Toolbox, and Objects & Door Interactions**. Review each image and/or video description carefully.

Clipboard	
	<p>This button at the lower left of the screen opens and closes the clipboard</p>
	<p>Click the X or the clipboard button again to close the clipboard.</p>
	<p>On the clipboard, the arrow down button will show the different pages you can select and must complete.</p> <p>This is the only way to move from one clipboard page to the other.</p>



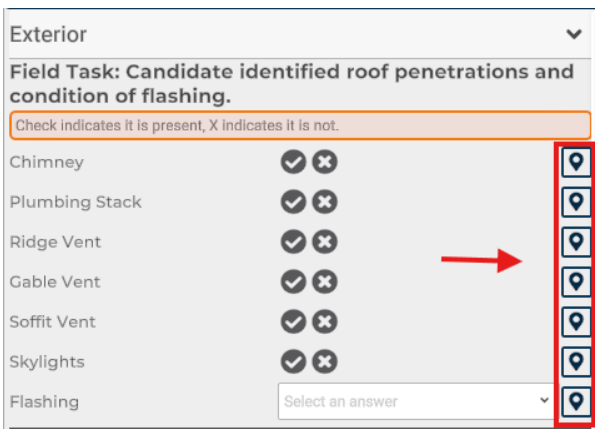
A clipboard page that has multiple tasks may require you to scroll down.

You can scroll using the scroll wheel or clicking and dragging the scroll bar on the side.

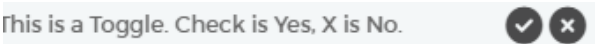


There are two main ways to navigate the simulation: Go To List and the Clipboard Pins.


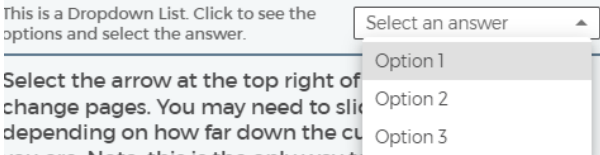
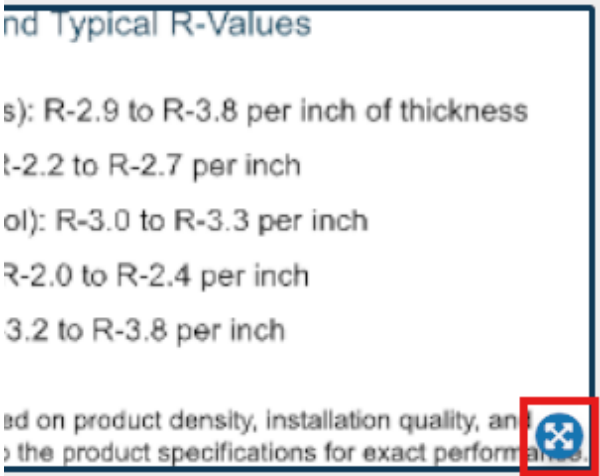
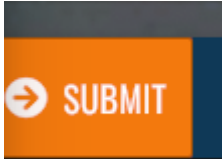
Note: After selecting a **Go To View** location you will arrive in a fixed view. To continue navigating/walking within the selected area, use the **Walking** locations available in the **Go To** menu. If you click **Walk** at the bottom of the screen, you will return to your previous location.




On the clipboard, these buttons will teleport you to the location relevant to that question on the clipboard.

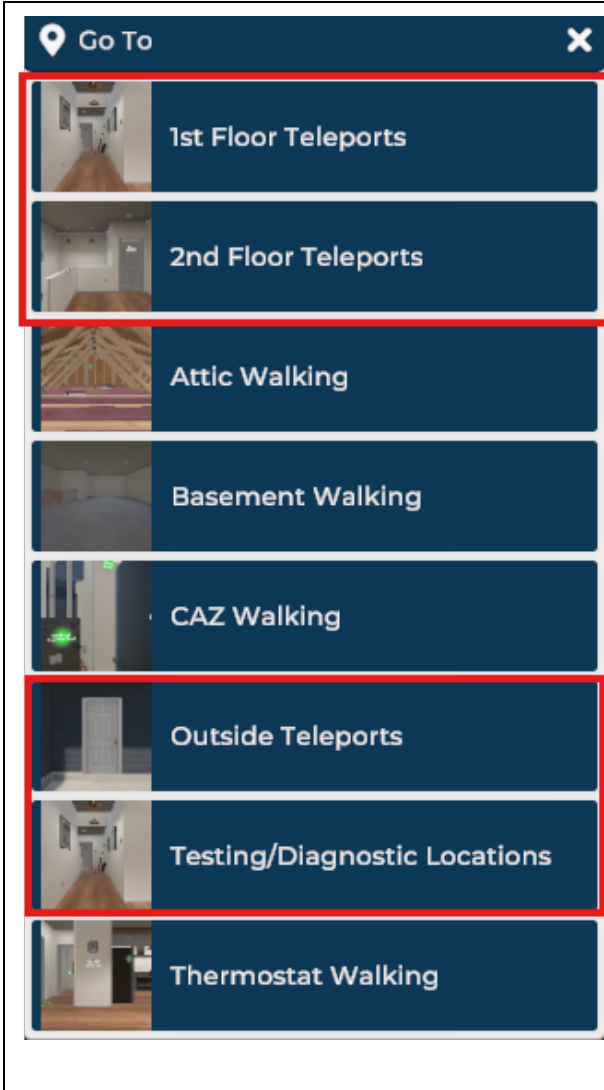


This is a Toggle. Check is Yes, X is No.

	<p>This is a Text Input. The answer is case sensitive.</p>
	<p>This is a Dropdown List. Click to see the options and select the answer.</p>
	<p>Sometimes there will be charts or pictures on the clipboard with important information. Select the expand button in the corner of the picture to enlarge it for easier viewing.</p>
	<p>Select Submit to end the simulation. Do NOT click submit until you are completely done with every page on the clipboard. All clipboard sections must be complete before submitting as this action cannot be undone.</p>

Teleports

	<p>The Go To List is in the bottom right-hand corner and opens and closes the teleport list.</p>
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They are organized under parents that you must click first to expand the list and see all the options.


When you click a parent teleport to expand the list, it will bring you to a camera locked location in the area first. You can then select a walking teleport from there if you wish.

The red outlined teleports will first bring you to the area in a camera locked teleport and allow for a closer view of the space in front of you.

The list will expand to give you more options to choose from, including more walking teleports in the area.

Walking allows you to move around the house. To move when in Walking mode, use WSAD or arrow keys of your computer or device keyboard.

 <p>The screenshot shows a 'Go To' menu with a search icon and a close button. Underneath, there are two main categories: '1st Floor Teleports' and '2nd Floor Teleports'. The '2nd Floor Teleports' category is highlighted in orange. Below this, a list of specific teleport options is shown in grey buttons: '2nd Floor Bathroom Walking', '2nd Floor Vent View', '2nd Floor Walking', 'CAZ Door Walking', 'Dryer Walking', 'Guest Bedroom Walking', 'Office Walking', 'Primary Bathroom Vent View', 'Primary Bathroom Walking', 'Primary Bedroom Closet Walking', and 'Primary Bedroom Walking'.</p>	<p>Here is an example of the teleports underneath 2nd Floor Teleports.</p> <p>You can now select any of the teleports underneath it to continue to that location.</p> <p>Walking allows you to move around the house. To move when in Walking mode, use WSAD or arrow keys of your computer or device keyboard.</p> <p>Non-walking teleports bring you to the area in a camera locked and allow for a closer view of the space in front of you.</p> <p>Press the ESC key on your keyboard to leave a camera locked teleport.</p>
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Toolbox	
 <p>The image shows a dark blue rectangular button with a white wrench and screwdriver icon on the left and the word 'Toolbox' in white text on the right.</p>	<p>This button opens and closes the Toolbox</p>



Select a tool in the toolbox to take it out or put it away if it is already out.

An orange highlighted tool is currently out.

Click on it to put it away.

When selecting a tool, note some tools can be clicked and dragged to move.

Objects and Door Interactions



Green highlights indicate things the user can either click or interact with.

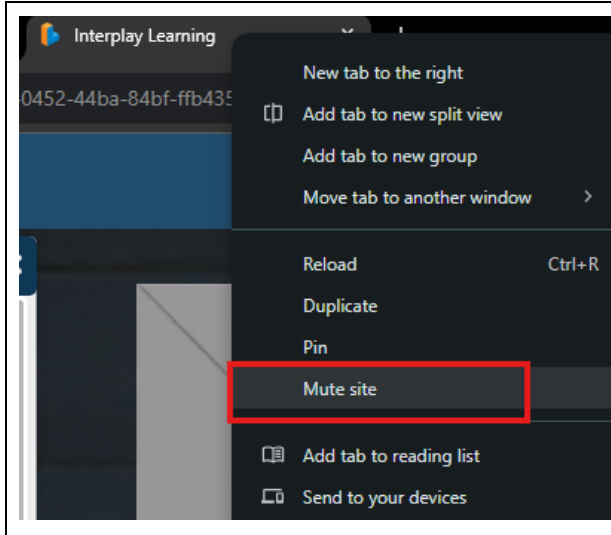
Press the ESC key on your keyboard to leave a green highlight view



A dialog box will pop up on the top right sometimes when clicking an object to further clarify an action or give the user options.



Objects with a white outline while the mouse is hovering on them are clickable.



To mute the audio in the sim, either mute the tab in the browser or mute your whole computer.

You can also turn off the device in the sim by interacting with the in-game object.